

# Senior Olympics Shuffleboard Rules

## Playing Format

1. All shuffleboard matches will be ruled in accordance with official rules of the National Shuffleboard Association, Inc., and National Senior Games Association. For a copy of these rules please write or call:  
Walt Wedel, President  
*Winter address*  
National Shuffleboard Association                      National Senior Games Association  
176 Sunset Blvd.    P. O. Box 82059  
Hermitage, PA 16148                                        Baton Rouge, LA 70884-2059  
(813) 735-9061    (225) 766-6800  
*Summer address*    [www.nsga.com](http://www.nsga.com)  
15150 V Ave. E  
Fulton, NM 49052  
[www.national-shuffleboard-association.us](http://www.national-shuffleboard-association.us)  
(269) 778-3741
2. Events will be singles and doubles (doubles may be mixed or of same gender).

## Playing Rules

1. Playing format will be either double elimination or round robin tournaments based on the number of registered entrants. (Single elimination tournament will only be considered with the approval of the NMSO office.) Tournament format will be the responsibility of New Mexico Senior Olympics and established prior to Senior Olympics Summer Games competition.
2. Any game missed/forfeited during bracket play will be considered a loss.
3. Doubles partners may be either of the same or opposite sex. Age bracket for doubles is determined by the age of the younger partner. Doubles partner may be any New Mexico senior athlete.
4. Singles and doubles matches will consist of eight (8) frames or 45 minutes, whichever comes first. The winner(s) will be determined by the highest score at the end of the match.
5. There will be a two-shot lag for color. The first will be a practice shot and will be removed from the court after both players have shot. The second disc shot, which lands closest to or on the lag line, will allow the shooter the choice of color. Whoever chooses yellow will have the hammer or the final shot of the game. Player(s) playing yellow will play yellow for the whole game. Player(s) playing black will play black for the whole game.
6. Play begins at the head of the court. Yellow shoots first. (Yellow shoots one disc, then black shoots a disc, etc.) Yellow shoots first in all odd frames and Black shoots first in all even frames. The score is given after all eight discs are shot.

## Shuffleboard Playing Rules (cont)

7. At the end of four full frames, the players will be instructed to re-position themselves and their discs to their opponent's space. (Yellow plays on the right at the head of the court for the first four frames and will play on the left at the head of the court for the last four frames. Black will switch from left to right.)
8. Should there be a question about, or error in the score, players should notify the referee immediately.
9. In case of a tie, a two frame play-off will be held as many times as necessary to break the tie.
10. Players should review the final score sheets prior to signing off on them. Once a signature is made, that score sheet becomes official and the score(s) will not be disputed. Players, referees and scorekeepers all sign off on each score sheet.
11. Players may use their own cues for competition play.
12. Players are to watch the judge/referee throughout the game. The judge/referee will tell players when to start, which discs are good or no good, which discs are in the kitchen, who shoots first, when to gather discs to resume play, etc. The referee/judge runs the game. Please pay close attention to avoid penalties and/or missed communications.
13. No competitor will judge or keep score in his/her age group.
14. See following page for court layout
15. See Appendix for Singles and Doubles Score Sheets

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